Help Guide v1.0

1. Select the 'Register here' icon



Cocktail Party

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2. Select the Register button



« All Events

Inspire Innovate Registration

April 11 - April 12

Please select the registration button below and enter and carefully check details are correct before finalising and submitting the registration.

Upon a successful registration, an email confirmation will be sent to your nominated email. Non DoE delegates will receive an invoice for payment and are required to arrange prompt payment of this invoice prior to attending. If for any reason you do not receive a confirmation email detailing your registration, please contact info@inspireinnovate.nsw.edu.au as you are unlikely to be registered.

Fields marked with an asterisk (*) are mandatory.

PLEASE NOTE: This is a two part registration process. Part 1 of the page will require you to enter your personal details. Part 2 will allow you to select your workshop sessions for the conference.



3. Complete all required fields and DOUBLE check the email details you provide are correct

Join one other person
First*
Surname*
Job Title*
Email*
John.Dancewilson@gmail.com
Mobile No.
School/Work location*
School Code*
Blesse enter 0000 if net from a school or nen DaE school
Please enter 0000 if not from a school or non-DoE school
School/Work Phone No.*

School/Work address*
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EEO Data (Voluntary)

- ASTI
- Minority
- Disability

Cocktail Party Attendance*

-) Yes
- 🔿 No

4. Select the workshops you wish to attend. An overview of each workshop can be viewed by selecting the orange highlight text.

Please select your workshops below:

Session 1

An overview of the workshop sessions - 101 to 110 <== can be found here.

As sessions fill, they will be removed from the selection list.

Session 1*

- 101 Teaching as The Magic-Weaving Business
- 102 LEGO Education WeDo2.0
- 103 Neuroscience & Individualised Learning: An Innovative Approach
- 104 Lights, Camera, Action! Using film making to engage students in learning
- 105 Coding with robots
- 106 Teachers Working Smarter Not Harder Online Collaboration is the Key
- 107 Leading the integration of STEM Learning in the curriculum
- 108 Education in the YouTube age: Lessons from Wootube
- 109 Early Years Tech: Innovation in teaching and learning
- 110 Meet Microsoft Teams for Education

Session 2

An overview of the workshop sessions - 201 to 210 <== can be found here.

As sessions fill, they will be removed from the selection list.

Session 2*

- 201 Principles of Inquiry Based Learning
- 202 LEGO Education EV3 Workshop
- 203 Full STEAM ahead!
- 204 Theory of Gamification: What, why and how?
- 205 Using AR & VR in the English Classroom
- 206 Integrated Project-Based Learning (IPL) at Canobolas
- 207 Adobe Connect Let's learn how to use it, or improve your skills!
- 208 TBA
- 209 The power of teaching students how to think
- 210 The Micro:bit STEM revolution

Session 3

An overview of the workshop sessions - 301 to 310 <== can be found here.

As sessions fill, they will be removed from the selection list.

Session 3*

- 301- Filmmaking in English and Science Curriculum
- 302 Digital Technologies and the NSW Curriculum where does it fit?
- 303 K-6 Robotics
- 304 Learning through doodling: sketchnoting in assessment for learning
- 305 Cracking the Code How to Get Started with Coding in the Classroom
- 306 Stage 4 STEM at Canobolas
- 307 The Power of Perception in Supporting Wellbeing Leading Learning!
- 308 Applying quality eLearning design principles 5
- 309 Evaluating Innovation
- 310 iPad in the K -2 Classroom: A Focus on Literacy

Session 4

An overview of the workshop sessions - 401 to 410 <== can be found here.

As sessions fill, they will be removed from the selection list.

Session 4*

- 401 Innovation rooted in purpose: practical implications
- 402 TBA
- O 403 Green Screen Technology across the curriculum
- 404 Pop-Up Makerspace & How to create your Makerspace
- 405 Creating a Successful Future Focussed School through Innovation and Creativity
- 406 Teacher voice: a powerful tool for change
- 407 PBL & STEAM- A match made in heaven! Using PBL to engage with STEAM
- 408 Collaboratus: a practical approach to future focused learning
- 409 5 Principles to Make Maths Inspiring
- 410 iPad in the Classroom: Productivity & So Much More

Session 5

An overview of the workshop sessions - 501 to 510 <== can be found here.

As sessions fill, they will be removed from the selection list.

Session 5*

- 501 Future-focused Learning Now
- 502 Making the most from the touchscreen in your classroom
- 503 Dot and Dash in your classroom
- 504 What's hubbening at KKHS?
- 505 Effective problem solving in Mathematics
- 506 Being brave
- 507 Could curiosity cure the cat? Questions to provoke inquiry
- 508 The Futures Learning Thinking Suite taster
- 509 Enabling ICT for Learning
- 510 Hastings Secondary College FLO (Flexible Learning Opportunities)

Session 6

An overview of the workshop sessions - 601 to 610 <== can be found here.

As sessions fill, they will be removed from the selection list.

Session 6*

- 601 Sentral
- 602 Mathematics Differentiation in the K 6 Classroom
- 603 Practically Positive introducing positive education into your school
- 604 Google HyperDocs in the K-2 Classroom
- 605 Exploring Human to Computer
- 606 A Powerful Partnership
- 607 Bring some S.O.L.E. into your classroom
- 608 21st Century Pedagogy and Habits of Mind
- 609 What to do in the classroom once it's flipped
- 610 Gamification: bringing elements of gaming to your classroom

Session 7

An overview of the workshop sessions - 701 to 710 <== can be found here.

As sessions fill, they will be removed from the selection list.

Session 7*

- 701 Problem Based Learning for all ages
- 702 Everyone can draw like a pro
- 703 Make Build Create for students with additional learning and support needs
- O 704 Seesaw, more than just a learning journal. A powerful formative assessment tool
- 705 It is not about STEM. It is making STEM happen
- 706 Flexible Space to Support Dynamic Learning
- 707 Raspberry Pi: Alt.Data-Loggers
- 708 Questions are the new answers
- 709 I didn't know Windows and Office could do THAT!
- 710 How innovation is disrupting the classroom

Submit

5. Once completed, click the Submit button

6. Upon successful registration, you will see the message indicating success and an email has been sent



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7. If for some reason you do not receive an email, please contact the committee via the <u>info@inspireinnovate.nsw.edu.au</u> email address. PLEASE note, check your email address carefully BEFORE submission, as this is where a typo can cause grief.

8. A sample of the email can be found below

Hello John,

You have been successfully registered to attend the Inspire Innovate Conference to be held at ANZ Stadium on April 11 and 12 2018.

The event will be held at this location:

Sydney Olympic Park Edwin Flack Ave Homebush, New South Wales 2127

The workshops you have chosen to attend are as follows:

Day One

102 - LEGO Education WeDo2.0

205 - Using AR & VR in the English Classroom

308 - Applying quality eLearning design principles 5

Day Two

403 - Green Screen Technology across the curriculum

505 - Effective problem solving in Mathematics

608 - 21st Century Pedagogy and Habits of Mind

708 - Questions are the new answers

PAYMENT

DoE delegates will not be required to organise payment directly, as schools will be direct debited after the conference. Please advise your administration staff that this will occur.

Non DoE delegates will receive an invoice for payment and are required to arrange prompt payment via cheque of this invoice prior to attending.

Please note: Main workshop presenters will not be charged but co-presenters will be charged.

REMINDER: MyPL@Edu

Department of Education (DoE) and non-DoE teachers **are advised to also register** for this conference through MyPL@Edu to ensure required data is forwarded to the NSW Education Standards Authority (NESA) as a record of professional learning.

The Department of Education – NSW Education Standards Authority is an endorsed provider of NESA registered professional development for the maintenance of accreditation at Proficient. Scope of endorsement: All Australian Professional Standards for Teachers at the level of Proficient.

For teachers accredited at Proficient, completion of this course will contribute **10** hours towards NESA registered professional development. This course will address the following Standards: 6.2.2, 6.3.2, 7.4.2.

Participants must register on MyPL@Edu. Search using course code: RG00110

Teachers are required to attend all workshop and keynote sessions and complete the online conference evaluation on MyPL to gain the 10 hours towards NESA registered professional development.

If you have any queries regarding your registration, please contact info@inspireinnovate.nsw.edu.au

Regards

The Conference Committee

9. Any queries can be sent to the info@inspireinnovate.nsw.edu.au email address.



Inspire Innovate

Leading Innovation and Change Conference